**ProcessingProjekt und Screencast**

Dropbox Link <https://www.dropbox.com/sh/mbp63gqnr7x9k7q/AAD7wYI8LSVjP4wdsGMDnpCQa?dl=0>

**Quellen Animationsprocessing Projekt**

Maike Lippold 540225

Spritesheets Wurm: <https://www.spriters-resource.com/3ds/adventuretimeheyicekingwhydyoustealourgarbage/sheet/66145/>

Apfel: <https://www.spriters-resource.com/mobile/pineapplepen/sheet/84232/>

Hintergrund: https://www.spriters-resource.com/3ds/adventuretimeheyicekingwhydyoustealourgarbage/sheet/66659/

Kollision <http://learningprocessing.com/examples/chp10/example-10-10-rain-catcher-game>

typewriter effect

<https://forum.processing.org/two/discussion/26427/how-to-incorporate-the-typewriter-effect-into-my-game>

sounds

jump <https://freesound.org/people/LloydEvans09/sounds/187024/>

success <https://freesound.org/people/maxmakessounds/sounds/353546/>

eat <https://freesound.org/people/Ondruska/sounds/360685/>

game <https://freesound.org/people/vikuserro/sounds/265549/>